

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	472	(382/118).CCLS.	US-PGPUB; USPAT	OR	OFF	2005/09/21 15:59
S2	15702	(pose or orientation or profile) and pyramid\$3	US-PGPUB; USPAT	OR	ON	2005/09/21 16:00
S3	18	(pose or orientation or profile) and pyramid\$3 and S1	US-PGPUB; USPAT	OR	ON	2005/09/21 16:34
S4	273	(pose or orientation or profile) and S1	US-PGPUB; USPAT	OR	ON	2005/09/21 16:00
S5	98456	(face or pose) and (microsoft or sharp)".as."	US-PGPUB; USPAT	OR	ON	2005/09/21 16:36
S6	4270	(face or pose) and (microsoft or sharp).as.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:37
S7	1010	(face or pose) and (microsoft).as.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:37
S8	118	(face or pose) and (microsoft).as. and "382"/\$.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:38
S9	12	(face or pose) and (microsoft).as. and "382"/\$.ccls. and pyramid\$3	US-PGPUB; USPAT	OR	ON	2005/09/21 16:38
S10	3	floatboost	US-PGPUB; USPAT	OR	ON	2005/09/22 13:26
S11	3231	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7 or check\$3 or sens\$3)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S12	2234	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S13	437	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) with (face) with (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S14	32	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) with (face) with (extract\$6 or recogni\$6 or detect\$6 or identif\$7) and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:53
S15	0	("2004/0175041").URPN.	USPAT	OR	ON	2005/09/23 10:49
S16	2234	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/26 10:20
S17	120	S16 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:09
S18	4	face same (search near3 window) same scan\$4 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:13

S19	1	face same (sub adj window) same scan\$4 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:22
S20	5	(structur\$4 near4 element) same ((pre adj determined) or specific) same size and 382/257.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/26 15:23
S21	325	382/205.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/26 16:13
S22	1	S21 and (sub adj windows)	US-PGPUB; USPAT	OR	ON	2005/09/26 16:14

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Key: IEEE JNL = IEEE Journal or Magazine, IEE JNL = IEE Journal or Magazine, IEEE CNF = IEEE Conference, II CNF = IEE Conference, IEEE STD = IEEE Standard

1. **Graphical simulation & automatic verification of NC machining programs**  
Sungurtekin, U.; Voelcker, H.;  
Robotics and Automation. Proceedings. 1986 IEEE International Conference on  
Volume 3, Apr 1986 Page(s):156 - 165  
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2. **Recognizing 3-D objects using surface descriptions**  
Fan, T.-J.; Medioni, G.; Nevatia, R.;  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 11, Issue 11, Nov. 1989 Page(s):1140 - 1157  
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3. **A general surface approach to the integration of a set of range views**  
Soucy, M.; Laurendeau, D.;  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 17, Issue 4, April 1995 Page(s):344 - 358  
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4. **Changing world-changing nature of conflicts-a critical role for military radar**  
Delaney, W.P.;  
Aerospace and Electronic Systems Magazine, IEEE  
Volume 10, Issue 11, Nov. 1995 Page(s):8 - 14  
IEEE JNL
5. **1996 Index IEEE Transactions on Pattern Analysis and Machine Intelligence Vol. 18**  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 18, Issue 12, Dec. 1996 Page(s):0\_3  
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6. **Pfinder: real-time tracking of the human body**  
Wren, C.R.; Azarbayejani, A.; Darrell, T.; Pentland, A.P.;  
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7. **Visual interpretation of hand gestures for human-computer interaction: a review**  
Pavlovic, V.I.; Sharma, R.; Huang, T.S.;  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 19, Issue 7, July 1997 Page(s):677 - 695  
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8. **Optimal registration of object views using range data**  
Dorai, C.; Weng, J.; Jain, A.K.;  
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9. **3D part segmentation using simulated electrical charge distributions**  
Wu, K.; Levine, M.D.;  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 19, Issue 11, Nov. 1997 Page(s):1223 - 1235  
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10. **Estimating face-pose consistency based on synthetic view space**  
Qigan Gao; Wong, A.K.C.; Shang-Hua Wang;  
Systems, Man and Cybernetics, Part A, IEEE Transactions on  
Volume 28, Issue 5, Sept. 1998 Page(s):613 - 628  
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11. **Toward multimodal human-computer interface**  
Sharma, R.; Pavlovic, V.I.; Huang, T.S.;  
Proceedings of the IEEE  
Volume 86, Issue 5, May 1998 Page(s):853 - 869  
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12. **Disparity and occlusion estimation in multiocular systems and their coding for the communication of multiview image sequences**  
Grammalidis, N.; Srintzis, M.G.;  
Circuits and Systems for Video Technology, IEEE Transactions on  
Volume 8, Issue 3, June 1998 Page(s):328 - 344  
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13. **3-D model-based segmentation of videoconference image sequences**  
Kompatsiaris, I.; Tzovaras, D.; Srintzis, M.G.;  
Circuits and Systems for Video Technology, IEEE Transactions on  
Volume 8, Issue 5, Sept. 1998 Page(s):547 - 561  
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14. **Video representation with three-dimensional entities**  
Martins, F.C.M.; Moura, J.M.F.;  
Selected Areas in Communications, IEEE Journal on  
Volume 16, Issue 1, Jan. 1998 Page(s):71 - 85  
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15. **Managing process inconsistency using viewpoints**  
Sommerville, I.; Sawyer, P.; Viller, S.;  
Software Engineering, IEEE Transactions on  
Volume 25, Issue 6, Nov.-Dec. 1999 Page(s):784 - 799  
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16. **Dense disparity estimation with a divide-and-conquer disparity space image technique**  
Chun-Jen Tsai; Katsaggelos, A.K.;  
Multimedia, IEEE Transactions on  
Volume 1, Issue 1, March 1999 Page(s):18 - 29  
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17. **Object-based coding of stereoscopic and 3D image sequences**  
Srintzis, M.G.; Malassiotis, S.;  
Signal Processing Magazine, IEEE  
Volume 16, Issue 3, May 1999 Page(s):14 - 28  
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18. **Modeling arbitrary objects based on geometric surface conformity**  
Izquierdo, E.; Xiaohua Feng;  
Circuits and Systems for Video Technology, IEEE Transactions on

Volume 9, Issue 2, March 1999 Page(s):336 - 352

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**19. An integrated face detection and recognition system**

Koh, L.H.; Ranganath, S.; Lee, M.W.; Venkatesh, Y.V.;  
Image Analysis and Processing, 1999. Proceedings. International Conference on  
27-29 Sept. 1999 Page(s):532 - 537

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**20. Multi-view face detection and pose estimation using a composite support vector machine across the view sphere**

Ng, J.; Shaogang Gong;  
Recognition, Analysis, and Tracking of Faces and Gestures in Real-Time Systems, 1999. Proceedings. International Workshop on  
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**21. Visible surface reconstruction with accurate localization of object boundaries**

Pedersini, F.; Sarti, A.; Tubaro, S.;  
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Volume 10, Issue 2, March 2000 Page(s):278 - 292

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**22. Sprite generation and coding in multiview image sequences**

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**23. Multiple camera model-based 3-D visual servo**

Stavnitzy, J.; Capson, D.;  
Robotics and Automation, IEEE Transactions on  
Volume 16, Issue 6, Dec. 2000 Page(s):732 - 739

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**24. Looking at people: sensing for ubiquitous and wearable computing**

Pentland, A.;  
Pattern Analysis and Machine Intelligence, IEEE Transactions on  
Volume 22, Issue 1, Jan. 2000 Page(s):107 - 119

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**25. Multi-view face detection using support vector machines and eigenspace modelling**

Yongmin Li; Shaogang Gong; Sherrah, J.; Liddell, H.;  
Knowledge-Based Intelligent Engineering Systems and Allied Technologies, 2000. Proceedings. Fourth International Conference on  
Volume 1, 30 Aug.-1 Sept. 2000 Page(s):241 - 244 vol.1

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